CELLEBRATE LEARNING WITH GAMES!

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Think back to when you were a student in school. Write about one of your favorite lessons a teacher taught you. What about it made it memorable?



LEARNING THROUGH GAMES...

1. IS ENGAGING

- 2. TEACHES A VARIETY OF SKILLS
- 3. DEVELOPS CONNECTIONS
- 4. CREATES MEMORIES
- 5. IS FUN
- 6. CAN BE EDUCATIONAL!

TIME TO LEARN AND PLAY!

SCATTERGORIES

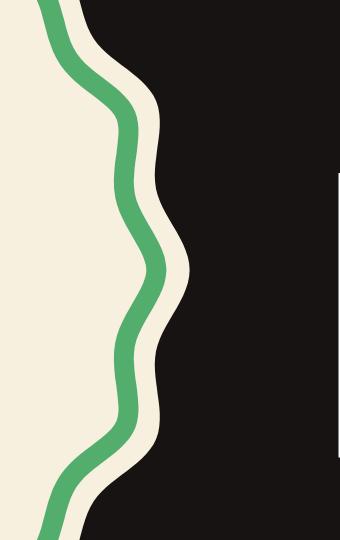




• Fast-paced card game

• Word game using letters of the alphabet and general topics

• Goal is to guess more words than your opponent









• Fast-paced card game

Word game and picture game using sight words (themes such as sports, holidays, etc.)

• Goal is to collect the most matches

HEADS UP/ HEADBANDS



HEADS UP/ HEADBANDS

• *Headbands and cards* • Each player has a card with a picture placed on their headband by the designated person • Through yes/no questions, players are to guess what picture is on their head

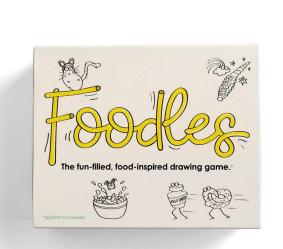
MEMORY WIZARD



MEMORY WIZARD

• Each player looks at a card and passes it to the next player • Players have to remember the word/background color • They have to recall the words that were on the cards in the correct order





<u>FOODLES</u>

• Card game with food-inspired drawing suggestions • Players take turns drawing an interpretation of the suggestion on a paper
For every turn, points are awarded to the most creative drawing

MODIFICATIONS

Vocabulary being taught in content areas
Literature (setting, characters, etc)

- About THEM!
 - Speed of game can be adjusted







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