CELEBRATE LEARNING WITH GAMES!

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Think back to when you were a student in school. Write about one of your favorite lessons a teacher taught you. What about it made it memorable?
WHY GAMES?

LEARNING THROUGH GAMES...

1. IS ENGAGING
2. TEACHES A VARIETY OF SKILLS
3. DEVELOPS CONNECTIONS
4. CREATES MEMORIES
5. IS FUN
6. CAN BE EDUCATIONAL!
TIME TO LEARN AND PLAY!
SCATTERGORIES
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- Fast-paced card game
- Word game using letters of the alphabet and general topics
- Goal is to guess more words than your opponent
SPOT IT
SPOT IT

- Fast-paced card game
- Word game and picture game using sight words (themes such as sports, holidays, etc.)
- Goal is to collect the most matches
HEADS UP/ HEADBANDS

- Headbands and cards
- Each player has a card with a picture placed on their headband by the designated person
- Through yes/no questions, players are to guess what picture is on their head
MEMORY WIZARD
MEMORY WIZARD

- Each player looks at a card and passes it to the next player
- Players have to remember the word/background color
- They have to recall the words that were on the cards in the correct order
FOODLES

The fun-filled, food-inspired drawing game.
FOODLES

- Card game with food-inspired drawing suggestions
- Players take turns drawing an interpretation of the suggestion on a paper
- For every turn, points are awarded to the most creative drawing
MODIFICATIONS

- Vocabulary being taught in content areas
- Literature (setting, characters, etc)
- About THEM!
- Speed of game can be adjusted
What will **YOU** do?
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